**GAZERS NUMERICAL ASSESSMENT of GAZING**

**Upper Geyser Basin**

* Fan & Mortar: 15,000
* Giant: 50,000
* Splendid: 30,000
* Giantess: 20,000
* Grand: 1,000
* Turban: 50
* Sawmill: 50
* Penta: 3,000
  + Steam phase: 1,000
* Churn: 1,000
  + Catch at least 3 in same series:+500
  + Dual with Penta:+4,000
* Bulger: 50
  + Major: 100
* Rift: 50
* West Triplet: 50
* Economic: 5,000
* Oblong: 500
* Anemone:
  + Big: 50
  + Little: 50
  + Concert eruption: 100
* Little Squirt: 500
* North Goggles:
  + Minor: 3,000
    - Get at least 3 in a series: +2,000
  + Major: 10,000
* Mouth:
  + From Start: 100
* Lion
  + Ini: 500
  + Non ini
    - Major: 100
    - Minor: 50
* Plume: 3,000
* Aurum
  + Summer: 5,000
  + Winter: 500
* Beehive’s Indicator (must be from start or first ie call) : 1,000
* Beehive
  + With indicator: 3,000
  + Without indicator: 5,000
* Grotto
  + Start: 500
  + Turns out to be a Marathon: +1,000
  + Leads to Giant: +10,000
* Grotto Fountain: 500
* Rocket Major: 200
* Daisy: 100
  + Dual With Splendid: 40,000
* Riverside: 100
* Artemisia: 1,000
* Atomizer
  + Major: 3,000
  + Minor:1,000
* Cauliflower: 50
* Rusty: 50 (Maximum of 5 uses)
* Jewel: 50(Maximum of 5 uses)
* Wall Pool Explosion: 30,000
* Cliff: 50
* Whistle: 40,000
* White: 500
* Three Sisters: 500
* Castle
  + Minor: 500
  + Major: 2,000
* Tilt’s Baby: 3,000
* Spasmodic: 50
* East Sentinel: 5,000
* Deleted Teakettle: 200
* Slurp: 500
* Old Tardy: 100
* Solitary: 500
* Dome:
  + Initial: 1,000
  + Non ini: 500
* Split Cone: 500
* Cascade: 30,000
* Chinese Spring: 20,000
* Depression: 500

**Norris Geyser Basin**

* Steamboat major: 1,000,000
* Echinus: 15,000
* Whirligig: 200
  + Major 500
* Constant:100
* Fireball: 500
* Arsenic: 500
* Ledge: 20,000
* Vixen:
  + Minor: 500
  + Major: 3,000
* Monarch:
  + Minor: 5,000
  + Major: 30,000

**Lower Geyser Basin**

* Fountain: 500
* Morning: 40,000
* Jet: 50
* Twig: 50
* Clepsydra: 50
* Spasm: 200
* Jelly: 500
* Elusive: 200
* Old Cone: 1,000
* Silex Spring: 10,000
* Great Fountain: 1,000
  + Superburst: +3,000
  + Blue Bubble:+2,000
* White Dome: 50
* Gemini: 500
* A0: 200
* Botryoidal: 50
* Steady: 50 (usable once only)
* Young Hopeful: 50 (usable once only)
* Artesia: 50 (usable once only)
* Pink Cone: 500
* Fountain Morning Dual: 50,000
* Kaleidoscope: 200 points per eruption.

**West Thumb Geyser Basin**

* Twin Geyser: 40,000
* Abyss Pool: 30,000
* Hillside Geyser: 15,000
* King Geyser: 15,000
* Lakeshore: 15,000

**Geyser point adjustments**

* Any geyser seen as “ie”= 50% of points
* Any geyser seen as “ns”=75% of points

**Unlimited Extra Credit Points (ECP’s)**

* Geyser Shower: 30 with rain gear, 50 without rain gear, 300 if the temperature is below 40°F
* Tourist turn around – while dashing to a geyser turn around tourists so they can enjoy the geyser also. 10 pts per tourist group, max of 100pts per eruption.
* Dine and Gaze (Play on “Dine and Dash), Pay your check at Lower Hams early to get to a Geyser: 50
* After a major Geyser eruption, celebrate for at least 30 seconds as wildly as you can: 500 points.
  + While being filmed: 1,000
  + Unknowingly filmed: 3,000
* (Winter only) Build a snowman in view of the Streaming webcam for the world to see:
  + Give it clothes: +500 points.
* Jump continuously as high as you can to get a bead on Mastiff’s Water level for at least 30 seconds EX: <http://youtu.be/HjFSSKTwB_s> : 1,000
* Do a dramatic Lament in front of a post eruptive geyser EX: <http://youtu.be/lbaXsu4OT64?t=13s> or <http://youtu.be/ch8x69OSJh4?t=59s> : 1,000
  + While being filmed: 3,000

**Daily ECP’s (can only use once a day)**

* See 50 Geysers in one day intervals need to be longer than 30min: 1,000
* Gain a tourist tagalong for the day: 500 per tourist, maximum points 2500

**Yearly ECP’s (can only be used once a year)**

* Gaze for 24hrs straight (meals must be eaten out in the basin, quick stops for resupplying are ok): 10,000
* Submit at least 10 photos or 5min of video for Will Boekel’s Season celebration video: 3,000

**Penalties**

* Give a wrong prediction: -500
* Call a geyser ie: 50% of the points for the geyser
* Call a geyser ns: 75% of the points for the geyser round to the nearest 5 points
* Leave an eruption before it ends: -200 exceptions: sawmill, etc
* Visitor center asks for a repeat for your call: -500 exceptions: anything beyond and including Riverside.
* Screw up a relay: -100
* Don’t have a clock (if someone in your group has one consider yourself lucky-no penalty): -100
* Report an incorrect time due to an incorrect clock: -100
* Report bad information: -250
* Get delayed by a Bison blocking a path: -1,000
* Repeat a relay that has already been relayed from LGB: -500
* Lose your hat: -500
* Forget to yell your total while passing lower hams: -500